

Using the Domain Name System to Store Arbitrary String Attributes

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This paper proposes a syntax for storing and accessing arbitrary attribute names and values when using the Domain Name System. Discussion and suggestions for improvements are welcome. Distribution of this paper is unlimited.

2 Abstract

While the Domain Name System (DNS) [2,3] is generally used to store predefined types of information (e.g., addresses of hosts), it is possible to use it to store information that has not been previously classified.

This paper describes a simple means to associate arbitrary string information (ASCII text) with attributes that have not been defined by the DNS. It uses DNS TXT resource records to store the information. It requires no change to current DNS implementations.

3 Introduction

The Domain Name System is designed to store information that has both a predefined type and structure. Examples include IP addresses of hosts and names of mail exchangers. It would be useful to take advantage of the widespread use and scalability of the DNS to store information that has not been previously defined.

This paper proposes the use of the DNS TXT resource record (defined in RFC 1035) to contain new types of information. The principal advantage of such an approach is that it requires no change to most existing DNS servers. It is not intended to replace the process by which new resource records are defined and implemented.

4 Format of TXT record

To store new types of information, the TXT record uses a structured format in its TXT-DATA field. The format consists of the attribute name followed by the value of the attribute. The name and value are separated by an equals sign (=).

For example, the following TXT records contain attributes specified in this fashion:

```
host.widgets.com  IN          TXT "printer=lpr5"
sam.widgets.com   IN          TXT "favorite drink=orange juice"
```

The general syntax is:

```
<owner>          <class> <ttl>  TXT "attribute name=attribute value"
```

4.1 Attribute Names

Any printable ASCII character is permitted for the attribute name. If an equals sign is embedded in the attribute name, it must be quoted with a preceding grave accent (or backquote: "`"). A backquote must also be quoted with an additional "`".

4.2 Attribute Name Matching Rules

The attribute name is considered case-insensitive. For example, a lookup of the attribute "Favorite Drink" would match a TXT record containing "favorite drink=Earl Grey tea".

During lookups, TXT records that do not contain an unquoted "=" are ignored. TXT records that seem to contain a null attribute name, that is, the TXT-DATA starts with the character "=", are also ignored.

Leading and trailing whitespace (spaces and tabs) in the attribute name are ignored unless they are quoted (with a ""). For example, "abc" matches " abc<tab>" but does not match "' abc".

Note that most DNS server implementations require a backslash (\) or double quote (") in a text string to be quoted with a preceding backslash. Accent grave (`) was chosen as a quoting character in this syntax to avoid confusion with "\" (and remove the need for confusing strings that include sequences like "\\").

4.3 Attribute Values

All printable ASCII characters are permitted in the attribute value. No characters need to be quoted with a ". In other words, the first unquoted equals sign in the TXT record is the name/value delimiter. All subsequent characters are part of the value.

Once again, note that in most implementations the backslash character is an active quoting character (and must, itself, be quoted).

All whitespace in the attribute value is returned to the requestor (it is up to the application to decide if it is significant.)

Examples

<sp> indicates a space character.

Attribute Name	Attribute Value	Internal Form (server to resolver)	External Form (TXT record)
color	blue	color=blue	"color=blue"
equation	a=4	equation=a=4	"equation=a=4"
a=a	true	a `a=true	"a `a=true"
a\=a	false	a \ `a=false	"a \ \ `a=false"
=	\=	`==\=	" `==\ \="
string	"Cat"	string="Cat"	"string=\ "Cat\ "
string2	`abc`	string2=`abc`	"string2=`abc`"
novalue		novalue=	"novalue="
a b	c d	a b=c d	"a b=c d"
abc<sp>	123<sp>	abc ` =123<sp>	"abc ` =123 "

5 Application Usage

The attributes can be accessed by the standard resolver library, but it is recommended that a library routine designed specially for this attribute format be used. Such a routine might provide an analogue to `gethostbyname`:

```
getattributebyname(objectname,      name of object
                  attributename,   name of attribute
                  attributevalue,   pointer to buffer
                  attributevaluelen) length of buffer
```

This routine would remove all quoting characters before returning the information to the caller. A more complex routine could return attributes with multiple values, or several different attributes.

6 Attribute Name Registration

To permit ease of interoperability and to reduce the chance of naming conflicts, a registration process for well known attribute names might be established. This could be a periodically updated list of names and/or adherence to other name registration mechanisms such as published object identifiers.

This paper does not address attribute name registration.

7 Restrictions

Some DNS server implementations place limits on the size or number of TXT records associated with a particular owner. Certain implementations may not support TXT records at all.

8 References and Bibliography

- [1] Stahl, M., "Domain Administrators Guide", RFC 1032, Network Information Center, SRI International, November 1987.
- [2] Mockapetris, P., "Domain Names - Concepts and Facilities", RFC 1034, USC/Information Sciences Institute, November 1987.
- [3] Mockapetris, P., "Domain Names - Implementation and Specification", RFC 1035, USC/Information Sciences Institute, November 1987.
- [4] Mockapetris, P., "DNS Encoding of Network Names and Other Types", RFC 1101, USC/Information Sciences Institute, April 1989.

9 Security Considerations

Security issues are not addressed in this paper.

10 Author's Address

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